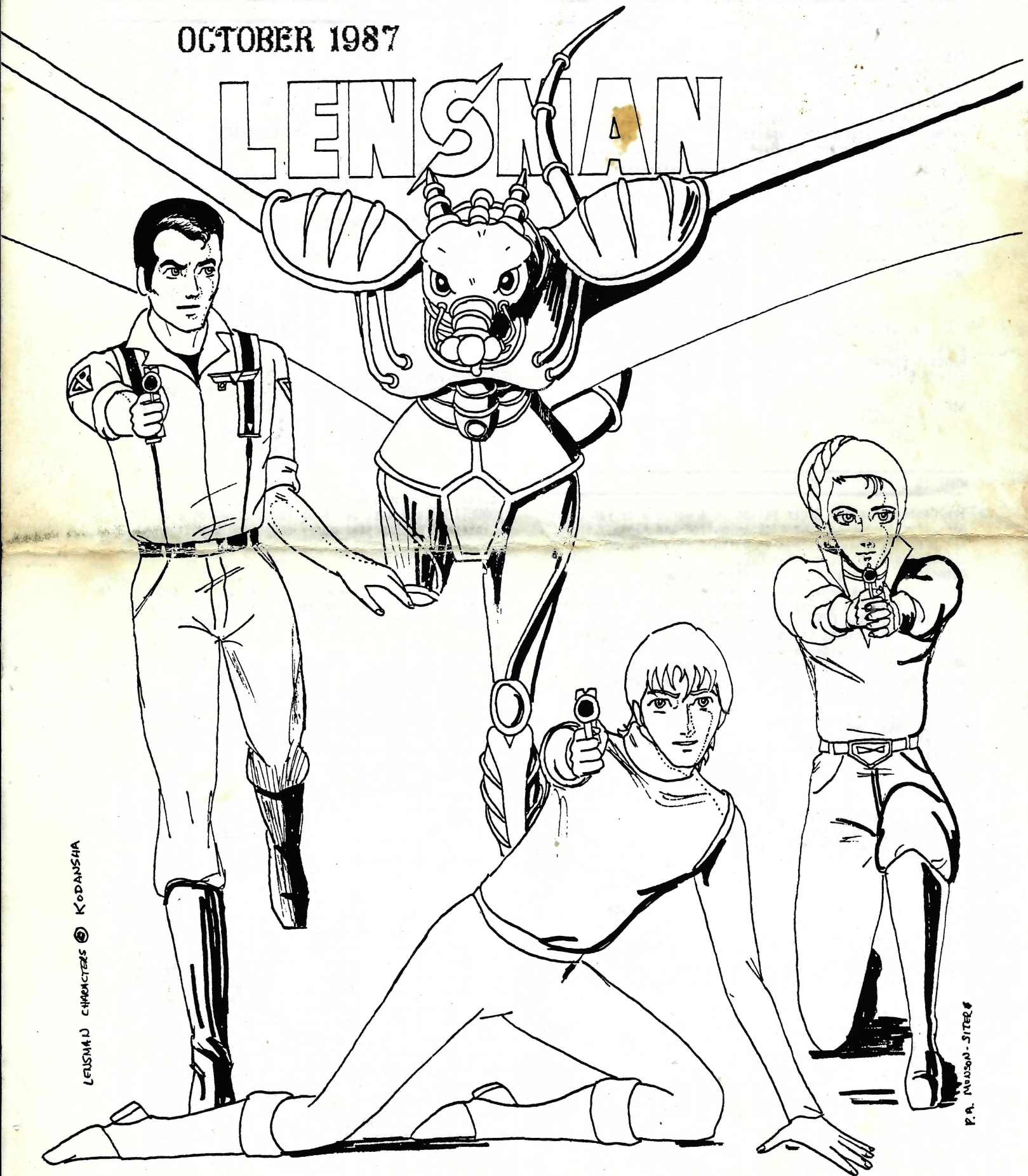
C/FO-SAN ANTONIO
NEWSLETTER

SANER THAN THE
SDF-FILES

OCTOBER 1987



C/FO SAN ANTONIO

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C/FO SAN ANTONIO

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C/FO-SAN ANTONIO OFFICERS

Brian Sutton - President	Ray Elliott - Treasuer
Randall StuKey - Executive	Craig York - Director
Robert Gibson - Secretary/Rep	Ed Sevcik - Director

SISTER ORGANIZATIONS
SDF-Fort Worth
C/FO-Denver

WHAT IS C/FO-SAN ANTONIO

The Cartoon/Fantasy Organization is a world-wide fan group dedicated to the enjoyment of animation and fantasy from all over the world. C/FO-San Antonio is a chapter affiliated with the general C/FO. Membership in C/FO-San Antonio is is to anyone interested in animation, whether or not you are a member of the general C/FO. No chapter dues are required of Associate members. Associate members are listed in the C/FO-SA Membership Directory, receive a bit of priority when it comes to obtaining tape copies from the chapter video library or membership in APA HASHIN, and can form branch organizations in their own area. Sustaining Membership costs $3.00 a year and entitles all of the above benefits plus a copy of the annual Chapter Handbook/Membership Directory published each spring. Subscriptions to the C/FO-San Antonio Newsletter are extra. C/FO-San Antonio is a democratic, not-for-profit, educational organization.

C/FO-SAN ANTONIO MEETINGS
C/FO-San Antonio currently meets on the second Sunday of every month at the meeting room of the Winston Apartments, located on Sir Winston Drive, just off of Blanco Road north of Loop 410 in north central San Antonio. Anyone needing directions should contact either Brian Sutton (512-655-4708), Randall StuKey (512-655-2678), or Robert Gibson (512-657-7296). Donations of $1.00 from General C/FO members and $2.00 from non-general C/FO members are requested from all attending the main meeting. A second meeting is often held late in the month, call Robert Gibson for more information.

JOINING THE GENERAL C/FO
Although membership in the general C/FO is not required for membership in C/FO-San Antonio, we do encourage people to join the general organization. Dues are currently $12.50 a year. Mail your dues along with your name, address, phone number, a list of your six favorite anime series or features, and a list of any C/FO chapters you are offically a member of to:

Cartoon/Fantasy Organization
Attn: New Membership
P.O. Box 18261
San Antonio, TX 78218-0261

PUBLICATION INFORMATION

EDITORIAL ADDRESS:
Address all contributions, subscriptions, review items, requests for trades, etc. to the following address:
C/FO-SAN EDITOR
c/o Randall S. Stukey
4122 Tallulah
San Antonio, TX 78218-3452

EDITORIAL STAFF:
Editor/Publisher: Randall S. StuKey
Assistant Editor: Robert W. Gibson

ARTISTS FEATURED IN THIS ISSUE

Rich Arnold	(p 5, 14)
Roy Bruce	(p 8)
Stephen Cherry	(p 7)
Marilyn Morey	(p 5)
Pat Munson-Siter	(Cover, 4)
Vaunda Perry	(p 9, 14)

SUBSCRIPTIONS/TRADES
The C/FO-SAN ANTONIO NEWSLETTER is currently published monthly, but this publication schedule is not guaranteed. Subscriptions costs are as follows:

SUB LENGTH	IN US	CANADA/MEXICO	OVERSEAS
3 issue	$ 7.50	$ 8.50	$15.00
6 issue	$12.00	$13.50	$24.00
12 issue	$22.00	$24.50	$44.00

Checks/Money Orders must be made payable to DRAGONFIRE PRODUCTIONS and must be in US Funds drawn on a US Bank (or an international postal money order). If your subscription is current (check your mailing label next to SAN EXPIRES for the month and year of your last issue) and you haven't received your issue by the 20th of the month, drop the editor a line ASAP - both we and the post office make mistakes. Trades for your newsletter/fanzine can be arrangec, contact the editor for more information.

CONTRIBUTIONS
Contributions of art, articles, fiction, news, synopses, etc. are ALWAYS NEEDED. Despite are "fancy" format, this is a FAN publication, we'll print almost anything anime-related that is in good taste (this is a family publication) and that is not too big or too long. All substantial contributors to an issue will get their subscription extended by one issue!

ADVERTISING
Free ads are inserted at the sole discretion of the editor. The base rate for camera-ready copy is $15.00 per full page. Advertisers are solely responsible for the accuracy and content of their ads!

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All errors in this issue were originally to have appeared in NOVA 10 but were deleted and sent to us at the last minute. I think we gave them a good home.

OCTOBER MEETING SCHEDULE

1:00-1:30	Dragon Ball #19	5:00-5:30	City Hunter #7
2:30-2:00	Conan, Future Boy #4	5:30-6:00	Votoms #17
2:00-2:30	Urusei Yatsura #108	6:00-7:00	Dinner Break
2:30-3:00	Lensman #5	7:00-9:00	Hokuto no Ken Movie
3:00-3:30	Detective Holmes #?	9:00-9:30	Hokuto no Ken 2 #114
3:30-4:00	C/FO Meeting	9:30-10:00	Lupin III Pt II #44
4:00-4:30	Saint Seiya #4	10:00-?:??	Requests
4:30-5:00	Hokuto no Ken #91		

Synopses for many of these shows follow. Please remember that these synopses are done by amatuer fans of the the individual series, some of whom do not even understand Japanese. Accuracy is not promised, but even a somewhat inaccurace synopsis is far better than no synopsis at all, especially if you would otherwise had not have any idea what is going on!

URUSEI YATSURA #108
by Ray Elliott

This episode opens with a giant eraser creature being freed from a trap. Meanwhile, Lum, Ran, Benton, and the Snow Queen are on Earth having lunch and talking about their early school days. As they talk we find out that the eraser creature was their teacher and they they were the ones who imprisoned him!

Their newly freed former teacher comes to Earth to punish the girls. He teams up with one of their Earth teachers to do so. Of course, we have the mayhem expected of this series as the creature tries to do his thing. In the end, their former teacher leaves the planet, his job done.

SAINT SEIYA #4: The Indestructible Fist and Shield of Dragon
by Jeff Wong (reprinted from OUT OF THE CHAOS #6)

The casual defeat of Hydra by Hoga of Cyngus last episode now takes a new turn as the next battle carries the tension to new heights. The contestants of the fourth battle are between Shiryu of the Dragon constellation and Seiya of the Pegasus.

Shiryu was sent to China to study the art of the Saint under the master of Goroho Mountains. He was told to practice until the water of the falls flowed upwards. From this, Shiryu derived the knowledge of the power of contradiction, the negative to what natural laws dictate. Shiryu's friend Shunrei tells him that his master has taken ill. Not wanting to waste time, Shiryu tries to end the fight with a few quick punches, but he soons comes to ralize that he has been underestimating Seiya. Then it's Seiya's turn as Pegasus releases the power of the speedy Meteor Punches. However, to Seiya's surprise, not a single hit manages to get through Siryu's invincible shield. As Seiya goes down again, he hears Shiryu taunting him, telling him that it is useless to fight as the Dragon possesses the heaviest punch and the strongest shield.

Shiryu's taunting words remind Seiya of an old adage about the shield and the spear. A man claims that his spear is the sharpest in the world as it can break any shield. He also claims to possess a shield which can ward any weapon. One day another man comes to hear his words and promtly asks how this can be if one set his very spear against his very shield; thus pointing out the contradiction of his claims.

Seiya has given Shiryu something to think about. Shiryu then challenges him to a fair fight as he relinquishes his Dragon armor. Seiya accepts. However, in spite of the superhuman skills of the Saints, their bodies are still only of flesh and blood. Without their armor, death comes not as a question but as an inevitability...

HOKUTO NO KEN #91
by Robert Gibson

Kumo no Juda still refuses to do his duty by fighting Kenou (Roah), so Rihaku decides to take drastic measures. Meanwhile, Kenshiro and Fudoh enter yet another town controlled by Raoh's men who refuse to fight fair.

CITY HUNTER #7
by Robert Gibson

An uncharacteristic serious and somber episode sees Ryo and Kaori coming to the aid of a man trying to escape his past, along with his young daughter.

VOTOMS #17
by Dave Stowell

Last Episode, Chirico was motoring down-river after escaping from the guerilla base Temple of Doom. This one starts off with his rescue, by helicopter, from a jungle clearing. When Cocconer gets the word that he has been found, we get a bobbling Bimbo scene. Not enough bobble for my taste, but you take what you can get.

Later, Stringbean and the base commander drop in on Chirico at the hospital. Chirico's lookin' pretty bad, maybe even terminal. Stringbean tries to impress the big guy and get Chirico in dutch (and taking a slap at Gotho in the process). The Big Man isn't having any of it and walks out on the creep. After Stringbean splits, we find out that the whole scene's a put-on; Chirico sits up and starts filling everybody in.

Back at the rebel base, Fyana watches the general stomp Ypsilon at stick-fighting. She has a talk with Super-Brat while Boro (still wearing the clerical get-up) and the general plan the upcoming operation. The Cute Rebel Girl helps as the army gets ready to move out.

Meanwhile, Chirico and friends continue to make plans in his room. That night, after he receives an important call, Chirico gets snagged by Stringbean and a couple of lemmings. Vartla and Cocconer find out (along with some of the guys in Chirico's outfit). Chirico gets the third degree (yet again) but (being a Tough Guy) manages to knock out one of the lemmings while tied up. Things are still looking bad when Chirico's buddies show up. A phone call, however, most likely from the Big Man, helps to break up the party.

Vartla and Cocconer are finding romance in the Phantom Club when the rebel's big attack starts cranking up. Chirico's unit gets heli-lifted into the jungle to play Smash-the-Rat again. Considering what happened the last couple of times and the fact that Stringbean is still in charge, I'd be a mite worried if I were in his unit. When

the unit arrives, Chirico figures out that the town is the real target and proposes moving out to save it. Stringbean says no, but the other guys know a Man's Talk when they hear it. They decide to leave Stringbean in the lurch (for a change) and head out with Chirico to grap a truck. They are making tracks for town as the episode ends.

HOKUTO NO KEN 2 #114
by Robert Gibson

Ken, Bat, Lynn and the Hokuto army come to the rescue of Mamiya's village which is under attack by a mysterious army led by a martial artist. Who are these practitioners of Gen Tou Ko Ken and why are they after Kenshiro and company?

LUPIN III part II #44
by Ray Elliott

Lupin and Jigen start this episode by stealing jewels from a casino owner. The outraged victim hires a ghoul-like killer to get Lupin and the jewels when the Inspector fails (as usual) to catch the thief. However, before he can do so, Fujiko steals the jewels from Lupin.

The next day, Lupin and his two cohorts in crime battle the hired killer to the death. The episode ends with a rescue: Lupin is freed from the Inspector's giant handcuffs by the Samurai.

EDITORIAL MUTTERINGS

Loads of fairly important stuff to talk about this issue, so I'll get right to it. I guess we'll start with the worst news, the longer rumored PRICE INCREASE....

SUBSCRIPTION RATE INCREASE
I believe that I mentioned that the postage rate increase (from 22 to 25 cents for the first ounce first class) already scheduled for next year would cause a rate increase sooner or later. Well, here it comes. Effective 1 October 1987 our new (U.S) subscription rates are:

SUBSCRIPTION LENGTH	RATE	
3-Month Trial Sub	$7.50 US	($2.50/issue)
6-Month Subscription	$12.00 US	($2.00/issue)
12-Month Subscription	$22.00 US	($1.85/issue)

(If you have an address in Canada or Mexico, add $2.50 US to the above rates. Elsewhere in the world, DOUBLE the above rates.)

This increase amounts to a little over TWENTY PERCENT for a 12 month subscription. No, postage didn't increase quite that much, we are planning to increase the size of the newsletter again! Currently an issue of the C/FO-SAN consists of 8 or 9 sheets of paper (the page count varies greatly now that we have started doing the insert booklets, but the sheet count stays about the same). This rate increase will let us go to about 12 sheets a month - unfortunately, going past 10 sheets pushes the mailing weight of the newsletter over 2 ounces, so postage money for a third ounce is factored into the new subscription rate. (Prices for 6-month and our new 3-month subscription are slightly higher due to the extra bookwork these shorter subscriptions entail.)

These rates are still a bargain as I estimate the actual cost of a 12-month subscribtion to be about $29.00 when you factor in the costs that normally come out of my pocket: contributors and sample copies, reduction costs for artwork, gas to drive back and forth to the print shop, mailing labels, and the like.

The size increase will be phased in starting with the November issue. (As to what we'll use these extra pages for, see the next section.) By January or February we should be up to 12 sheets an issue.

EXPANSION PROJECTS
Three extra sheets an issue would mean a 24 page newsletter provided we had no insert for the month - which is unlikely given how popular the inserts have been! Current plans involve using the extra sheets for several purposes.

1) To allow bigger insert sections when needed (without causing the basic newsletter to shrink radically like the September issue did when with the 16-page SPT Laynzer insert!)
2) To allow occasional large pieces of artwork (yes, at our new size we will have room for at least one full page piece of artwork in addition to the cover in many issues!)
3) To provide a page or two of C/FO/fandom-related news each issue. (Treasury reports, news from other C/FO chapters and other anime fan groups, and the like).
4) More articles and artwork in general.

All of this without sacrificing any of the features that make the C/FO-SAN what it is now.

Some of the inserts we have planned (note that's planned NOT PROMISED) for the next few months include:

* Heavy Metal L-Gaim Intro
* Gatchaman Info
* Zeta Gundam Background File
* Time Stranger Script
* C/FO Showcase (Fan Art)

THE ARCADIA PROJECT
Due to the many other obligations I have with the general C/FO and C/FO-San Antonio, the ARCADIA PROJECT has been postposed to early 1988 (January if all goes right) --- now you may see why I did not want to accept any money for this yet, I had a feeling I might be biting off more than I could chew and it turned out that I did.

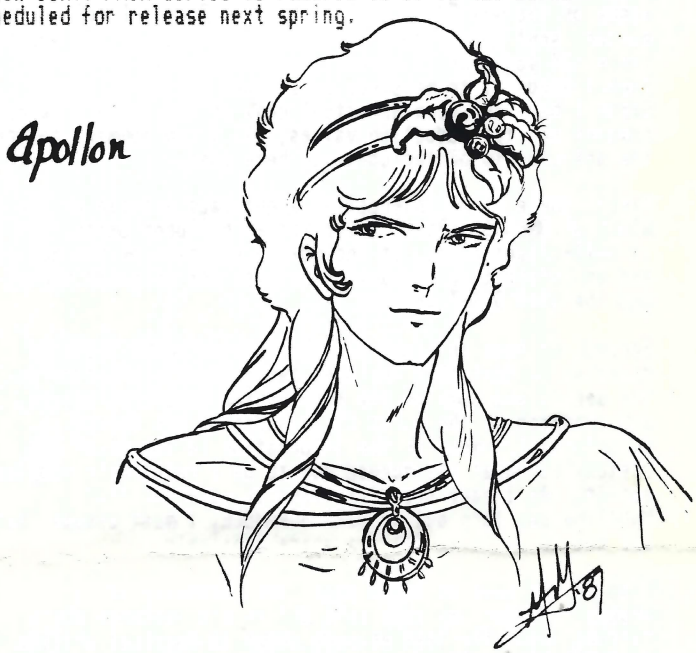
The only good thing to come of all of this is an extention of the deadline on Baka's HOTEL ANIME ART CONTEST (and for submissions for ARCADIA PROJECT in general) from mid-September to mid-November, November 15, 1987 to be exact!

QUESTIONAIRE INSERT
This month's insert is a questionaire with two sections. The first section asks questions about what you like and dislike about the C/FO-San Antonio Newsletter. The second section asks some questions about C/FO-San Antonio and the C/FO in general. C/FO-San Antonio members who have a paid subscription to this newsletter and who return a completed

questionaire (EVERY question answered) by 25 October 1987 will have one additional issue added on to their subscription for answering the questionaire! Remember, to get the extra issue you have to answer every question and your reply must be recieved by us on or before 25 October 1987! Thanks for helping us out.

I could tell you about all the great stuff waiting for you in this issue, but I think I've wasted more than enough space already, you just have to discover it yourselves!

Randall S. Stukey, Editor
Chief Protector Against Silliness (CPAS)



ANIME FANDOM NEWSWIRE

Compiled (with commentary) by Randall Stukey with a little help from his friends.

George Rock is selling his commerical videotapes of all 3 parts of Iczer 1 for $70.00 (or an acceptable trade). Contact George at 12300 Sherman Way #A-4, North Hollywood, CA 91605.

HASHIN RI has changed its name to ANIME HASSHIN to better represent that it is now a fan club serving the entire country.

The C/FO has a lot of new provisional chapters, we which the best of luck to all of these new chapters. If one is in your area, you might drop them a note.

- C/FO-CHARLESTON: Contact Ted Delorme, 2494 Etiwan Ave #H-4, Charleston, SC 29407
- C/FO-CONEJO VALLEY: Contact Frank Soltero, 2425 Chiquita Ln, Thousand Oaks, CA 91362
- C/FO-CORPUS CHRISTI: Contact Sean Cunningham, 5302 Williams Dr, Corpus Christi, TX 78411
- C/FO-MODESTO/STOCKTON: Contact Jonathan Maciel, 400 Andover Ln, Modesto, CA 95350
- C/FO-SEATTLE: Contact Chris Wallace, 15820 SE 50th, St. Bellevue, WA 98006
- C/FO-TAMPA: Contact Juan Carlos Gonzales, 1032 Coral Str, Tampa, FL 33602

The latest general C/FO treasury report shows that general C/FO has a balance of $3,935.10 as of September 28, 1987. While I'm sure that this probably sounds like a lot of money to you, before you go proposing a lot of things to do with it, remember that it cost over $800.00 to print and mail the last NEW C/FO BULLETIN and we are currently committed to 4 a year plus a membership directory (which costs about as much as an issue of the NEW C/FO BULLETIN) plus the overhead of running the club (postage, membership forms, general info flyers, chapter handbooks, and the like!

In a letter dated September 28, 1987, Bill SpurlOck resigned his position as a Director of the C/FO.

The next two Japanese comics that Viz Communications plans to bring to the US are XENON and MARGINAL.

A new company, Angel Comics, will be bring Hokuto no Ken manga to the US in a format that appears to be similar to te Eclipse/Viz format.

A new DIRTY PAIR series is rumored to be in the works scheduled for release next spring.

RELUCTANT RANDALL'S REVIEWS

A whole pile of reviews this time, there is a lot coming out right now and folks are being to send us review copies. This issue also sees the debut of RANDALL'S RATINGS, which are the standard one to five star rating system - however, each publication will be assigned to one of three categories: Fan, Semi-Pro, and Pro as comparing a Pro publication to a Fan or to a Semi-Pro publication is definitely unfair. Publications will be assigned to either the Fan, Semi-Pro, or Pro categories by me (based on the best information I have available) based on the criteria used for the HUGO awards.

CYBERKNIGHTS #1 ($2.00 [C/FO Members $1.50])
MSG, 25 N. Blvd #2, Richmond, VA 23220
RANDALL'S RATING: FAN-3 Stars

Cyberknights is a 52 page, digest-sized, black and white comic book with two stories about the Cyberknights (yes, medieval-type knights in giant robots, but it's fun). Judging by the drop-outs in the solid black areas, it has apparently been reproduced by photocopy - which is fine in a fan publication, although it does cause the artwork to suffer.

Cyberknights was written by C/FO-CVA President Emrey Barnes and penciled and inked by Jason and John Waltrip. The artwork is okay, but not fantastic. It is far better than many of the black and white comics that have briefly passed through your comic shops in the last 18 months, however. The story is typical giant robot fare and is about typical of most fan stories (that is, not anything to write home about, but not anything to throw up all over

either).

At $1.50 [for C/FO members], it's well worth your money if you are either into fanzines or black and white comics AND you like giant robots. Even at $2.00, it's worth the money if you are such a person. If you are not into those things, don't bother.

ANIME-ZINE #2 (Not Yet Available)
Minstrel Press Inc., P.O. Box 87, Rahway, NJ 07065-9998
RANDALL'S RATING: SEMI-PRO Unrated

Those of you with long memories may remember the first issue of this (supposedly bi-monthly) semi-pro magazine from last year. I gave it a brief review in the first issue of the NEW C/FO BULLETIN. Well, Robert Fenelon (the editor) sent Robert some photocopies of most of the second issue (24 pages of it anyway) and asked us to review it; Robert hands it to me since I reviewed the first issue. Since I have not seen an actual copy of the issue I cannot comment on its production values, all I can comment on are the articles to be included, so here goes.

First, there is an interesting eight page article on the WINGS OF ONEAMIS (Royal Space Force) by Toren Smith. It is well-illustrated. It includes a synopsis of the movie and an interesting comparison between the original script and the STAR QUEST version.

Second, we have an eight page article on SAINT SEIYA by Madeline Switzer that includes background information on the series and some of the many of the major characters, and synopses of the first 15 episodes of the series. Unfortunately, most of the information is too brief and sketchy for what has turned out to be a relatively complex series. As I have seen the reams of material that Madeline can turn out in BIRD SCRAMBLE, I must assume that she had to write to fit the space available.

Finally, we have an eight page (err, actually it is probably longer, my copy cuts off in mid-sentence while talking about the last episode shown in America) article on EIGHT MAN by David Lomazoff. It is quite good and quite complete (it appears to have almost as much text as the other two articles combined). Unfortunately, I am not much of an EIGHTH MAN fan and as the show is anyone who can get copies of the show can understand it (EIGHT MAN was dubbed in English as EIGHTH MAN) I would have much rather seen longer articles on WINGS OF ONEAMIS or SAINT SEIYA than this. While not boring like the monster movie article in the first issue, I believe the EIGHT MAN article is over-long!

I'm not sure if there will be additional articles or if this is it. However, the material is not nearly as dated as the material in the first issue was. If you see a copy when it comes out (Rob is now saying October or November, but the date has slipped back all year), buy it - it will be money well-spent. I still wouldn't subscribe, however, the publication schedule is just too irregular!

(This publication is unrated because I haven't see the final product!)

NOVA #10
Earth Defense Command
P.O. Box 515942, Dallas, TX 75241-5942
RANDALL'S RATING: FAN-4.5 stars

NOVA is the clubzine of the Earth Defense Command. Issue 10 is the best issue that they have ever published. It is about 45 full-size pages full of fiction, artwork, and the occasional article. NOVA #10 also has a 24 page digest-sized insert called SASHA'S SOLILOQUY that is full of fan art.

Unlike the NEW C/FO BULLETIN, NOVA is full of fan fiction, fan poetry, and fan commentary (including over two pages of [apparent] philosophical nonsense by J.P. Reader - I'd hate to get J.P. Reader and Ed Sevcik together, no telling what they'd come up with)! There are also fan "articles" - such things as the "Space Combat Operations Manual" and "How to Make Your Own Cartoon".

While this is not really the place to look for a lot of serious articles and synopses, there is an excellent synopsis of QUEEN MILLENNIA (unfortunately, no one is given credit for it), a short synopsis of AREA 88 ACT I (no one is given credit for this piece either), and Derek Wakefield's attempt to make sense out of the MATSUMOTO Universe in "Japanime Timelines".

The fiction ranges from poor to slightly above-average fan fiction, but there is something for everyone (including two manga-type stories) and lots of fan art.

This is an excellent fanzine for those few who, like this reviewer, actually like fan-material as opposed to columns of nothing but synopsis after synopsis (no offense to a certain Denver newsletter is intended).

I have no idea what the EDC will charge for this as a back issue, but if you are interesting in obtaining a copy, try writing them at the above address and asking. As the EDC is a not-for-profit fan organization, please enclose a Self-Addressed Stamped Envelope if you really expect a reply!

EARTH DEFENSE COMMAND
P.O. Box 515942, Dallas, TX 75251-5942

This is a very hard review to write, not only is it hard to review an organization to begin with, it is hard to be truthful in such a review without risking hurting feelings and such. Nevertheless, I feel that this review needs to be written as the Earth Defense Command has made some major changes in the last six months - changes far more major than the ones the C/FO underwent last year. In this review, I will be explaining three things for each point. A brief description of how the old EDC used to do things, a description of how the new EDC does things, and finally, for comparison purposes, how the C/FO currently does things.

The old EDC was a paramilitary organization in which all decisions (whether of local or national nature) were either made or had to be approved by one or two self-appointed club leaders. Members had little or no say in how the club was run, club officials were appointed by the club commander. The new EDC is run by an eight member council and issues (including replacement council members) are voted on by this council. Member input is being solicited. Council members are not elected by the membership and no provision for their removal by action of the membership is provided. The C/FO is run by an elected 5 member board of directors assisted by four elected officers and one appointed officer. Provisions are made in for the membership to either overrule the actions of these officials or to remove them from office.

The old EDC had various written sets of rules over the years, all refeed to as the Blue Jacket Manual. Although all members were supposed to receive a copy of these rules, this never happened due to a lack of finances and the fact that the rules were being constantly rewritten by the old EDC leadership. In the old EDC, changes in the basic rules of the club could be made at the will of the club commander. I'm not sure whether the new EDC has any written rules or if they are instead operating like Great Britain (the decisions of the council are the basic club rules), however, I do know that the rules of the old EDC are no longer in effect. The C/FO has a written set of bylaws that were approved (103-1) by a vote of the membership in 1986. Changes to these bylaws must be approved by a vote of the membership. The C/FO Board of

Directors (and, in emergencies, the C/FO President) is enpowered to create whatever other rules are necessary so long as they to not violate the bylaws.

In the old EDC chapters had a whole book full of poorly worded regulations to attempt to follow and every member of the chapter had to be a member of the national organization. In the new EDC, apparently all that is required is that an Affiliate have one member who is a Subscriber member of the EDC and that the group be accepted by a vote of the council. In the current C/FO, there are about a page of rules governing chapters in the bylaws (and a little booklet explaining them in plain[er] English) and at least three members of the chapter must be members of the general C/FO at all times.

In the old EDC, publishing NOVA (the EDC's clubzine) was apparently a very low priority even though four a year were supposedly scheduled. The new EDC's leadership, however, seems to put a much higher priority on getting NOVAs out and are scheduling a much more reasonable number of two a year and as two NOVA's have already been published this year this appears to be a workable schedule. The C/FO currently promises four Bulletins and one Membership Directory a year, of which three Bulletins and the Membership Directory are likely to see print in the current year.

To summarize the changes in the organization, the EDC has gone from a military-like dictatorship that at times seemed to be more involved in writing and enforcing regulations than in real fannish activities, to an open progressive fan club run by a council which actually votes on matters, from advocating one-man rule of chapters by leaders appointed from Dallas to advocating chapter independence and taking votes on things, from an organization where stating an opinion that the leadership did not agree with or approve in advance could get you in hot water to an organization that wants its members to have a voice.

The new Earth Defense Command has two classes of membership: Limited Subscriber and Subscriber. The Limited Subscriber membership is similar to C/FO-San Antonio's associate membership. It's free and it entitles you to use the EDC dubbing service, correspondence connections, attend meetings (if there is an EDC affiliate in your area), and any other services the EDC might offer members in the future. Subscriber members get all the benefits of Limited Subscriber membership and get NOVA twice a year and Whispers of Iscandar (a publication that gives club-related news) whenever it's published. A Subscriber membership currently costs $8.00 a year.

Now comes the hard part of this review, recomendations....

On one hand, the new EDC is definitely making a serious attempt to change and improve... On the other hand, it seems to have no safeguards (like the C/FO's bylaws) to prevent it's leadership from suddenly deciding to return to the club's old ways or worse. Although, from past dealings with the old EDC, my first reaction is not to trust anything even remotely connected with them; this isn't an Alpha Complex from West End's PARANOIA game (you know, the one that says "Stay alert! Trust no one! Keep your laser handy!" on the back of the box), this is the real world and logic says that the leadership of the new EDC cannot and should not be blamed for the problems of the old EDC, especially when every sign says that they are trying to improve the situation. Therefore, as I asked people to give the C/FO a second chance last year, I'm now asking people to give the EDC a second chance. The Earth Defense Command has made important internal changes and is producing an excellent fanzine, let's give the new leadership a chance to show what they can do. If you are looking for another group to join, go ahead and take a chance on the EDC --- I think their new organization has a lot of potential (in some practical ways it is better than the current C/FO's stucture) and reading NOVA gives you a view of anime that you will not see much of in the C/FO (except in a couple of chapters), the fannish point-of-view. Both the C/FO and the EDC offer a lot to anime fans and both have their problems, unless you are just strapped for cash, why limit yourself to one?

ANIMAG: THE MAGAZINE OF JAPANESE ANIMATION
A Review by Robert W. Gibson

With the popularity of Japanese anime growing in this county, it was only a matter of time before the fan activities and publications relating to it evolved into sometning more, and the time, it seems, is upon us. Last year saw the publication of the first issues of both ANIME-ZINE and JAPANIMATION, two pro-zines aimed at fans but distributed (to a certain extent) through the comic book distribution system instead of the usual direct-from-the publisher-only system which has traditionally limited the distribution of zines in the past. 1987 has seen (or will see) the second issue of each of the above titles, and has already seen the publication of the first issue of what I believe is the best of the current publications and what just might be the beginning of a lasting voice of Japanese animation in this country, ANIMAG: THE MAGAZINE OF JAPANESE ANIMATION.

If the first issue is any indication of the commitment of the staff, ANIMAG should be an extremely informative, extremely accurate publication. The writing and editorial staff include several Japanese translators as well as quite a few people who care a great deal about the subject matter and aren't bad writers on the whole (although I did catch a few incomplete sentences and typos). The overall format is quite appealing, although the different size typefaces and changing typestyles are a bit distracting; and the slick, colorful front cover (ZETA GUNDAM) is fantastic.

Articles in the first issue include:

* extremely detailed (complete with bits of dialogue) synopses of all three acts of AREA 88;
* a three page synopsis of ICZER-1 ACT I;
* a very nice write-up on the three original GUNDAM movies complete with character profiles;
* a seven page article on ZETA GUNDAM, including character profiles and synopses of the first fifteen episodes;
* an interesting piece on the history of the mobile suit from the GUNDAM series (interesting even to me, and I'm not a big GUNDAM fan);
* and a three page synopses of CASTLE IN THE SKY, LAPUTA.

I must also say that ANIMAG is appealing visually; all of the article's are accompanied by illustrations, most by black and white photographs taken from the actual programs. This approach adds to the general look of the package, a look I must say I like tremendously.

ANIMAG #1 is magazine sized, with 32 pages, black and pages interior pages and a slick, color cover. The cover price is $2.50, and it is available through Books Nippan, Bud Plant, or can be ordered directly from the publisher (postpaid) by writing to ANIMAG, c/o Matt Anacleto, 395 E. O'Keefe Street #2, East Palo Alto, CA 94303.

Matt Anacleto (the editor) tells me that the second issue should be available in a few months. It will contain articles on AURA BATTLER DUNBINE, DIRTY PAIR, and more ZETA GUNDAM, and Matt hopes to get many more distributors interested in it by then. I know that Capital City has solcited for #2, but you might ask your local comic shops if their distributor carries it. If they do not, bug them about it. We need to support these efforts to make information about anime more accessable to the general public. If we fans don't speak up, we have no one to blame but ourselves if efforts such as ANIMAG go to waste because no one knows about them.

THE ANIME BOAT VERSUS THE MALTESE GUNDAM
By Baka and Aho

CHAPTER THE FIFTH: Hayese Woman, WHAT Hayese Woman? or Catseye and a Side of Fries

"It's all a horrible, cheesy dream sequence isn't it, Baka? There's no other explanation," Fightin' Bob whispered to me as we stared in mute horror at the bizarre creature in the red wig who was explaining how to transform the Cutowoof into a democratic and useful culture to a grimacing Iczer-2...

"The Cutowoof dictatorship is abhorent and, like all dictatorships, even the tiniest and most benevolent, must be stamped out and reforged into a democracy. Yes, the Cutowoof dictatorship must be cast out. And I have been chosen to do it. Their leaders are just worthless dictators under another name, I shall burn them with my...."

Casting a beseeching look at us, Iczer-2 said, "Isn't this against the Geneva Convention or something?"

When we replied with synchronous shrugs, her wail of despair cracked most of the office windows. It was pitiful, but the Ran-thing sounded enough like the original to make us both think several times before interrupting it in the middle of a political commentary. What made it even worse, despite its outre appearance, it looked like Ran. In fact, though the wig covered most of it, there was still enough head wound visible to pretty much clinch it, and yet....Silly! The whole episode screamed SILLY!! at the top of its metaphorical lungs. Between Bob and I, we'd managed, through a series of offhand remarks and nonchalantly asked questions, to learn that Ran had no memory of most of the events of the last twenty-four hours, beyond waking up in the basement of Hotel Anime earlier in the evening.

I shook my head. We'd get no more information out of the Ran-thing now --- it was ranting on the evils of dictators, which it seemed to hate even more than the "real" Ran - if that could be possible. The real Ran could go on for days on this subject. It was time for action.

"Ok, Bob," I began, "call Pat in Costume - tell her I need a Jion Major's uniform, Security Forces, the standard IDs, and a sidearm. Then call Kyao and Toshiro down in the garage, tell them I need a Gaza-D powered up and on the ramp in thirty - I'm going down to the library to do some quick research: to see if I can find a way to write myself out of this mess.

Before Bob could lift the phone, however, we were interrupted by a shadowy figure in the doorway.

"But first, I think you have some explaining to do. Like where's my husband?!" demanded Misa Hayase as she stepped into the light which gleamed brightly off her multiple highlights and the barrel of her forty-five.

I stalled for a moment by looking stupid, then gave Bob the secret "pinkie-finger-in-the-left-nostril" signal (which meant "distact her quick", of course).

Grabbing the side of his head with one hand and pointing emphatically at the window with the other, he cried, "Look! Look! Hikaru's Valkyrie!!"

As her gaze swept to the window, I lashed out with a right cross and knocked her out.

"Well," I sighed, "that's one down..."

"And three..." said Ai-chan, dropping through the suspended ceiling and pulling a bag over my head.

""To..." said Hitomi, stepping out from behind a piller and punching me in the solar plexus.

"GO!" finished Rui, tossing a bannana peel on the floor in front of me as I stumbled forward.

Lifting me from the floor by my collar a moment later, the eldest Kisugi sister shook me roughly and snarled, "Alright Baka, what's this nonsense about us stealing your alleged brain?! You know we deal in art, not camp!"

"Mpphh fhhrrrrrsd Grrphh-phoooo!!" I responded tartly through the bag over my head.

"Oh! Sorry..." Rui continued, ripping the bag off my head with her usual flair for such things.

"Oh yeah?? Then what about THIS?" I snarled, sticking out my tongue to reveal the Catseye card I had concealed thereon.

Plucking it daintily from its perch with a slight wrinkle of disgust, Hitomi proceeded to examine the card which had appeared in lieu of my still missing brain.

"Well, it looks like our card..." she mummured dubiously

after examining it for a few moments.

"Ah, but it is not, my dear," said a charming voice with an English accent just off camera, which was doubtlessly attached to the tweed-covered arm that ended in a rather fury hand that had just plucked the card from Hitomi's grasp.

"Holmes!" I gasped in astonishment. "But how did you get in?"

"Through the Doggie Door, Baka old bean. Really, you should speak to Kenstukey about security."

"Speak to him yourself, Holmes. He's right over there," I replied with a nod at the thing that called itself 'Aho'.

"Good Lord!" mummured Holmes, who blinked momentarily in astonishment, then turned back to me. "Well, perhaps later. He, or it, appears to be harraunging a comatose Iczer-2 about the something called 'anti-collectivist neo-quasi-semi-socialism."

"How can you tell?" Ai asked. "I mean, he appears to be whispering..."

"Dogs can hear things people can't," he sniffed haughtily in reply.

"Now, about this card. If you had taken the trouble to consult my monograph on criminal calling cards, you would have known that the Catseye gang uses an unusual Italian paper with faintly Lilac-scented ink. Faintly to your noses anyway." He paused to wave the card about with a flourish. "But," he continued, "this card is printed on an even rarer paper with a magnetic pattern embossed on the reverse, available in only one print shop in the known universe! Oh, by the way, the handwriting on the back isn't Lupin's, either. If you'll check your files, I think you'll find it belongs to a minor mad scientist, one Herbert Quest."

"Herbert Quest... Isn't he related to Benton Quest? Wants to conquer the world and raise the dead or something like that?" I inquired.

"Actually, his stated goals are the re-animation of dead TV shows and the conquest of Ruritania, but yes, you are essentially correct, Baka!" stated Bob, handing the card back to Holmes as he turned from the console he had just been typing at, having confirmed Holmes' deduction.

"Sorry for the delay, Holmes," said Watson, who had apparently decided to use the human doors, as he entered with Mrs. Hudson in tow.

"Wait a minute!" I said, starting in surprise. "You're not Mrs. Hudson! You're..."

"Polly Purebred, at your service, Mr. Baka. It's a very great pleasure to meet you."

"Polly Purebred!!" gasped Bob. "Holmes, you didn't call..."

The ace detective merely shrugged as he lit his pipe. A moment later, a voice behind us announced, "There's no need to fear!!..."

NEXT: Oh YES there is - next issue is the wrap...

LETTERS TO THE EDITOR

I'd like to say that I enjoyed reading through the newsletter; many times did my eyes pass through "The Maltese Gundam and the Anime Boat". The Dynaman trivia I looked thru, but my limited knowledge and preference of the show nullified all hopes of answering most of the questions. Some of the art in there was pretty good, too; I kinda prefer the Kyoko picture myself. Much to my horror, I found the newsletter a little short, too short to satisfy my reading habits. I seem to recall past issues with the same wonderful material -- in noticably larger proportions; then again, I think that I am being a bit unfair because I'm comparing this 1987 September issue to the most recent (and only) issues that I'd seen before (1986 November and December, which I thought were great). And through that dastardly dreaded means of communication -- the RUMOR -- I've uncovered some shadowy premonitions of the C/FO-San Antonio Newsletter. So to set things all straight in my Tangled Noodle, I'd like to ask one simple question: "How has the newsletter really been doing?"....

Eugene Lee, Houston, TX

[Sorry that I've had to cut your letter so much, Eugene, and thanks for all the words of praise which were a small part of the material that I had to leave out, but I wanted to have room to reply to your comments and question.

First off, the September 1987 issue was no smaller than average, there were 8 sheets of paper in the publication, 4 in the newsletter proper (8 pages) and 4 in the SPT Laynzer insert (16 pages), for a total of 24 pages! The inserts are a part of the magazine, paid for out of your subscription monies - one sheet unfolded costs just as much to print and mail as one sheet of paper folded in half does! Inserts are being used for three reasons: 1) to get more info into the same number of sheets of paper; 2) to allow more artwork with said artwork not necessarily in my restrictive two column format; and 3) because most people seem to like the inserts.

Second, I don't know what "shadowy premonitions" you have heard about the C/FO-San Antonio Newsletter. It is still going strong, even though as more and more general C/FO work falls on my shoulders, I do not have quite as much time to devote to it as I would like. The subscription price is going up (see my Editorial Mutterings) to allow us to expand the sheet count again. Yes, the C/FO-SAN will be changing somewhat over the next few months. We will be adding more coverage of the general C/FO, for example, but this will be in addition to our normal features, NOT instead of them. We have about 90 subscribers, which is pretty good for an expensive, limited interest fanzine. All in all, I'd say we are doing pretty well. Thanks for asking instead of just wondering!---RSS]

NASFiC REPORTS
by Randall Stukey
reprinted from the September issue of C/FO COMMUNICATIONS

NASFiC C/FO MEETNG REPORT: There were a good number of C/FO Members at Cactuscon/NASFiC this year. Unfortunately, the general C/FO meeting was scheduled for 9pm Friday evening. Still about 20 members and other interested parties were present. In the absence of the C/FO President, the meeting was presided over by Randall S. Stukey who gave a brief account of the state of the C/FO. The Hannifens, representing the Japanese Animation Archives, gave a brief presentations on their group. Fred Patten conducted a drawing for the copies of ANIMATION MAGAZINE that he had brought. The meeting was then opened to questions and suggestions from the members in attendence. Finally a Board of Directors meeting was announced for 5:30pm Saturday. Perhaps the most interesting thing to happen at the meeting was the picture of Randy and Fred attempting to strangle each other for a picture taken by one of the folks from Denver - it should start lots of rumors that Fred and I hate each other. Don't believe a one of them!

NASFiC C/FO BOARD MEETING REPORT: A open meeting of the C/FO Board of Directors was held at 5:30pm on Saturday, September 5th. Board members Barbara Edmunds, Fred Patten, and Randall Stukey were present. A quorum was present and the meeting was presided over by Randall S. Stukey.

Dennis Owang explained to the board the problems Mark Keller had encountered in his attempt to publish a C/FO Magazine - or rather to have it published. According to Mr. Owang's explanation, Mr. Keller was merely trying to arrange for the C/FO to purchase copies of a new professional magazine at a below retail rate for distribution to the membership along with a small insert on C/FO activities. The Board uniamously approved a resolution stating that as Mr. Keller had not produced a complete plan for this magazine after 8 months of promises the board was considering the issue dead. The resolutions also directed Mr. Keller to keep the Board more completely informed of his exact intentions in the future.

Mr. Owang then went on at length on the problems the Hayward chapter was having attracting members in an area where there were four competing animation groups. During this presentation, the board discussed a resolution prohibiting the the of the C/FO name on con video rooms unless the con committee agrees to actively prohibit the sale of bootleg videos for profit in the dealers' room. Mr. Owang spoke against this idea as he thought it would make it impossible for the C/FO to operate the video rooms at conventions where other groups were willing to run them without such restrictions. Fred Patten and Randall Stukey countered that it was the main purpose of the C/FO to not run con video rooms and the having and enforcing such a resolution would be the morally correct thing to do and might help the C/FO's image as a bunch of video pirates. Action on this resolution was postponed until input could be gained from other chapters on the issue at the suggestion of Randall Stukey.

The Board unanimously decided to stay with Bulk mailing and to purchase additional memory (at $250.00) for Randall Stukey's Apple IIe to allow the membership listed to be sorted by zip code. Said memory to remain the property of the C/FO but may be purchased at it depreciated value by Randall Stukey should the duty of maintaining the master membership list ever fall on someone else.

Randall Stukey announced a proposal by board member Bill Spurlock that Bill and C/FO-Atlanta take over the production of the newsletter. In the light of Mr. Spurlock's recent failure with the Board of Directors Apa, the general sense of the board was against the idea, although no formal vote was taken.

Randall Stukey brought up a radical proposal to reduce the general C/FO to the level of a Welcommittee that would direct inquires to individual chapters and publish a Membership Directory, a quarterly 3-4 page flyer listing club business and brief lists/info of new material and leave the rest to the individual chapters. Under this proposal, the general C/FO would cease to attempt to publish a bulletin and would reduce general C/FO dues to $5.00 or $6.00 a year. The proposal was discussed. It was supported (at least in principle) by several of the Chapter leaders present and was opposed by several other members who were present.

The meeting concluded with Randall asking Fred to please either devote a little more time to his C/FO duties or at least consider resigning from the board if he was going to continue to be so busy indefinitely.

The meeting was then adjourned so that everyone could go to the Masquerade.

THE SAN ANTONIO FANTASY FAIR (OR GIBSON'S GRIPES)

Well, the first major convention in San Antonio in two years was something of a mixed blessing. Although attendance was very low and the dealers were grumbling a bit, the other functions went rather well. The Anime video room was fairly well attended and the gaming room was probably the best attended of any at a Bulldog convention yet, thanks to the local Toss-of-the-Dice Club. The premiere of STAR TREK: THE NEXT GENERATION was also fairly well attended.

The low attendance doesn't sit well with me at all, especially since I personally know dozens of folks from around the Texas area who frequent Texas conventions yet decided not to bother with probably the only major convention we'll have for some time. I really don't know all of your reasons (most of which are probably vert much valid), but I'd like to have all of you remember this the next time Randy, Brian, myself, and the rest of C/FO-San Antonio take the time, effort, and money to troop up to Dallas or Austin or College Station to attend YOUR conventions. I can't speak for Randy, Brian, or all of the other locals, but if I never attend another convention outside of the San Antonio area it will be partially because of this, but mostly because I'd rather spend my time and remaining money on apas, personal correspondence, and things which bring me more satisfaction than going through the trouble of paying courtesy to out-of-town cons frequented by people who won't return that courtesy. Those of you who know me know that I usually don't complain a whole lot, but this really hurt.

I'd like to thank those who DID grace the con by their presence: Alex, Jorge, Helo, Kowiche (I hope I spelled that right), David, Craig, Kira, Krista, Jim, Jack, Susan Moore (our ONLY vistor from the Dallas/Fort Worth area; so what happened to everyone else), and everyone else whom I forgot to mention. You people made it worthwhile.

And thanks are also due to Randy, Brian, Dave, Leslie, and Craig for running the vid room. We may not have filled it up, but there weren't any problems or complaints, either.

In closing, I'd like to say that I hope everyone doesn't give up on San Antonio conventions because of this one. With a bit more support from people outside our area (and, frankly, INSIDE our area), I think our conventions can be as large as any. The next area convention will be the Dallas Fantasy Fair over Thanksgiving Day weekend. I hope everyone has a good time, but I probably won't be there.

SOME OBSERVATIONS ON HOW TO RUN A CON IN SAN ANTONIO

An editorial opinion by Randall Stukey

Don't get me wrong, the San Antonio Fantasy Fair was the best run Bulldog Productions con I've ever been at. Everything seemed to go smoothly and everyone I talked to had a good time. I even had a good time and I seldom do when I have to work the con. SAFF was not a boring convention, the price of admission was not too high (even for low income San Antonio), yet still the con was very poorly attended. The question one must ask is "Why?"

The answer is fairly simple, Bulldog Productions does not yet know enough about what makes San Antonio tick. While the fact that San Antonio's four fan clubs, Star Trek: San Antonio, Ursa Major, the Toss-of-the-Dice Club, and, of course, C/FO-San Antonio were heavily involved in the con helped make the con successful from the fan point of view, I doubt were Bulldog made much money on SAFF, and that is of course, the bottom line that will determine whether or not there ever is another.

The question is, what should Bulldog do next time (if there even is a next time) to get a larger attendance? The answers are fairly simple to give if you know San Antonio...

First and foremost, San Antonio is a MEDIA city. Bulldog Productions should get a MEDIA guest. Perferably a minor STAR TREK actor (not super-expensive, but a big draw; but any actor from a fairly popular TV show or movie if someone from STAR TREK is out of reach) and should get all the publicity out of said guest that they can on Friday. If they let the TV and papers know that time has been scheduled for interviews, the press will be there to cover the media personality and they can't avoid mentioning the convention. It has worked for cons in San Antonio in the past.

Media coverage in general is another point Bulldog missed. Much smaller San Antonio cons in the past have had big write-ups in the paper and excellent TV coverage because the media were notified and a serious campaign to get the attention of the newsmedia was mounted. It really does not take great contacts or a great deal of effort - just interesting press releases starting well before the con and leading right up to it and a few phone calls. The press loves to cover conventions, epecially "weird" ones like SF/comic conventions.

Tailor the con to San Antonio. Bulldog seems to have done a pretty good job of this by letting the local fan groups run their part of the show instead of bringing in Dallas/Fort Worth people as they have done in Houston and in Austin in the past. However, there is more to it than that. Where was the local talent? Sure, Ben Dunn and Tommy Pons were there, but why weren't Steve Kruger or Sam de la Rosa? (Sam is always good for media coverage, too, as he is a local "name" inker.) The guest list looked like a cross-section of Bulldog's usual stable of guests, it might have been nice to bring in someone major and new to give out-of-town people a good reason to come to SAFF.

Advance publicity is the one area that Bulldog Productions does not seem to excel in at all (and not just where San Antonio cons are concerned). Bulldog flyers never appear until too late, they should be in the comic shops at least THREE months in advance. Several places that sell comics and/or games in San Antonio were not even contacted or given flyers, one of them being a chain of three stores! There is absolutely no excuse for that, they are all in the phone book. By missing these stores, Bulldog cut off a source of free publicity and advance ticket sales. Of course, the fact that mentions of SAFF in places like

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Dragon Magazine (and some of Bulldog's own flyers) were still listing it as "Site To Be Announced" as late as a couple of months before the con did not help, either. Finally, Bulldog does not take advantage of their mailing list. I usually get my con flyers the day of the con, the day before if I'm lucky (one Houston con flyer arrived the day after the con)! That's not enough time to plan to go to an out-of-town convention and often is not enough time to go to an in town convention, these flyers should arrive at least a week or two in advance of the convention or they are a waste of advertising money.

Finally, Bulldog should have taken more advantage of the fan groups in San Antonio. Unlike, the some of the fan groups in other Texas cities, the fan groups in San Antonio are run by mature people. Bulldog should have let the local fan groups sell advance tickets at their meetings and should have gone to more effort to get the groups involved both in running the con and in advertising it. Bulldog sends flyers to comic shops and the President of Bulldog even pays them visits when he is in town. Unfortunately, the fan groups are all but ignored except when it comes to helping to run the con. That's really poor planning, because it is the attendance of fans at a convention that determines whether or not Bulldog makes a profit. Yes, the table fees that dealers pay give the con it's working capital and Bulldog is right to court dealers. Yes, without guests, few people would show up, and Bulldog is right to court guests. However, without fans paying their hard-earned cash to get in, Bulldog is probably not going to see a profit, unfortunately, Bulldog does not seem to bother to court fans - and I think that that is Bulldog's biggest mistake both in San Antonio and everywhere else outside of Dallas!

Many readers may wonder at my effrontry at telling a successful con promoter how to plan for a convention. Perhaps it is effrontery, but then, while Bulldog cons have been great successes in the Dallas area where they know the market, the successes have been fewer in Austin, Houston, and San Antonio were they do not know the market nearly as well (this is obvious by the Bulldog flyer for 1988 which lists 3 cons in Dallas and none in Austin, Houston, or San Antonio). Besides, I have been involved in selling comics and/or games in the San Antonio area for years,so I do know something about the market here. Also, my advice is not aimed solely at Bulldog Productions, this advice is aimed at anyone planning to try to hold a con in San Antonio!

A LETTER FROM THE EXECUTIVE

GENERAL C/FO NEWS: If you aren't interested in the general C/FO, if you don't like bad news, or if you don't want to read anything that might be considered political, skip on down to the next topic header...

It's now been 20 months since C/FO-San Antonio voted to attempt to save the C/FO in February 1986. For the rest of 1986, C/FO-San Antonio WAS the general C/FO and with the help of a few others we got the general organization somewhat reorganized and working. On the first of January of this year, we turned control of the general C/FO over to its newly elected officials. That should have been the end of it, it was our intention that the C/FO sink or swim on its own. Unfortunately, due to a great deal of apathy in the membership, most of the WORK of running the C/FO has again fallen back on C/FO-San Antonio. For example:

* The C/FO's main address had to be moved to San Antonio because Fred Patten got too busy to even forward the mail on to someone else in a timely manner.
* Scott Weikert became too busy to handle the duties of Membership Secretary, he's even too busy to send copies of his disks to me - so we are again missing valid members (those sent their memberships directly to Scott, instead of through the main address) - since I seem to be the only one able to handle this job who takes it seriously, I am handling it again.
* As Chairman of the Board, I get practically no input from anyone or any chapter. I am the only board member to have introduced any resolutions this entire year. Only one chapter has even bothered to subscribe to the Board of Directors Apa --- apparently no one gives a *&"%$$ about how this club is run. We might as well get rid of the C/FO's officers and expensive elections and let me run the club as dictator - it'd be cheaper, and very little different from the way things are being handled now, it's even to make me sick.
* I am still running C/FO-COMMUNICATIONS (the Board of Directors Apa). One person did volunteer to handle this earlier in the year, but after over two and-a-half months had passed without an issue of this supposedly monthly publication, I had to start doing it myself again.
* Because of continuous conventions and animation festivals in the Los Angeles area, the second issue of the NEW C/FO BULLETIN sat around for three weeks before Fred Patten could get any volunteers to stuff them in envelopes and mail them out. To prevent this, future issues will be sent to us and we are going to mail them.
* To top it off, I am still expected to produce the general C/FO bulletin and membership directory.

I think that I have said more than enough. As far as I can tell, C/FO-San Antonio is doing FAR TOO MUCH for the general C/FO - far more than we were doing last year when we had control of the whole organization. In fact, I believe that if we stopped doing all this, the general C/FO would slowly die away from the apathy of its membership - it was well on its way when we "saved it" last year.

I'm getting pretty tired of doing most of the work for a 450 member organization on top of the work I do for our own almost 200 member C/FO-San Antonio. A couple of people have suggested that I resign as Chapter Executive and stop publishing the C/FO-San Antonio Newsletter so as to have more time to handle the general C/FO's business. To this, I have replied strongly in the negative, to me, C/FO-San Antonio is the better organization and it comes first, just like it always has. However, the press of general C/FO work has already delayed our chapter handbook and the ARCADIA PROJECT....

I'm believe that something has to be done about the general C/FO and it must be done quickly. As of 1 January 1988, I will no longer edit or publish or mail out the NEW C/FO BULLETIN in its current form and I will no longer handle publication and mailing of C/FO COMMUNICATIONS.

I have proposed that the C/FO be reduced to Welcommittee status (i.e. dues and publications be reduced immediately and the club basically become a confederation of chapters, with the central organization existing mainly to refer people to chapters. C/FO-Los Angeles has already expressed their displeasure at the idea; however, if this or some similar method of reducing the workload of running the apathic general C/FO is not officially implemented by the end of this year, it will be unofficially implemented because I am simply going to refuse to do the work and refuse to accept new memberships and renewals at all --- I am not going to preside over an organization that takes peoples' money and gives them little or nothing in return. I have personally given about all the time and money I can afford to spend on attempting to save the general C/FO - I was unconvinced that the C/FO was salvagable when we elected to attempt to save the general C/FO rather than form our own organization during the election crisis of 1985-86 and am even less convinced today. A handful of workers cannot save an apathic organization - if the

membership of the general C/FO wants the organization to survive in its current form, they best IMMEDIATELY start WORKING HARD (and spending their own money to buy computers and printers and the other stuff needed to do the work) to do some of the hours and hours of work it takes to run this organization or they better be prepared to accept the fact that the organization is going to have t change.

It pains me greatly to have to take this position, but I said at the beginning of this year that I was not going to personally run the entire general C/FO and I meant every word of it. END OF SERMON.

SAN ANTONIO FANTASY FAIR: This was a great little con, too bad so many of our Texas-area members didn't bother to come! Where were you? Robert's feelings are pretty much the same as mine on the matter, but I don't think he stated the case stongly enough --- not only does the leadership of C/FO-San Antonio (and the general C/FO) make it a point to attend cons in Austin, College Station and Dallas; we haul along boxes of tapes, VCRS, and assorted other stuff for use in your video rooms and for your dubbing pleasure. The fact that so few of you made any effort to attend the only major convention San Antonio has had in years makes me think that our efforts either are not appreciated or are simply taken for granted. Because I enjoy cons, I still plan to attend other Texas cons myself (yes, LD, I am planning to be in Dallas this November so don't let your mouth go dry), but I really wonder if it's worth the effort to haul our tapes and VCRs up for folks who can't make the time to come to a SA con. Like Robert, I am just a bit hurt by this lack of support, although I'm sure everyone had good reasons why they just couldn't come down - too much work, too little money, etc.

The video room was a great success. The only complaints we got were from people who had missed stuff that we had shown earlier in the con. I'd like to thank Bulldog Productions for giving us the chance to show our stuff.

Despite the low attendance at the con, C/FO-San Antonio made back the money we spent on the table by selling donated items. Ray, Shon, Brian, and Omar deserve a round of applause for the boring job of manning the table. We plan to get another table for Dallas Fantasy Fair in November to advertise the C/FO, C/FO-San Antonio (and any other Texas-area fan group that can talk me out of table space for their flyers) and sell more donated items to help cover the table cost. If you are planning on going to DFF Turkey Day weekend and would like to help work the table, talk to Ray Elliott who is in charge of this whole affair.

NEW MEMBERS: Jim Dickerman of Downers Grove, IL just missed last month's deadline. He is a fan of Robotech and Yamato. Also from Illonis, C/FO-Chicago member D'Andre Williams joins us. His two favorite shows are Hokuto no Ken and Urusei Yatsura (what a combination). Jon C. Hughes hails from St. Paul, MN. He is attempting to form a C/FO chapter in the St. Paul area. Janet E. Simmons of Mesa, AZ is a fan of Space Cobra and Lupin III. Phillippe Edouard of Flushing, NY likes Gatchaman and Gundam. From Livinston, NJ, we have Roger Harkavy who is a Gundam and Macross fan. Closer to home, Chip Kinzel, a fan of Star Blazers and Robotech, joins us from nearby Austin. SGT Forrest Len is from Fort Knox, KY, he lists Moseapa and Macross as his favorites.

TAPE THANK-YOUS: First of all, a Texas-sized thank-you to Yutaka for the latest batch of ten tapes from Japan. Thanks to Pat Munson-Siter for the Saint Seiya episodes and to a good friend for my copy of Robot Carnival.

OTHER THANK-YOUS: I'd like to thank Sakae for sending me the Dirty Pair novel in English! It was great.

Randall S. Stukey
Chapter Executive

NEW ANIME

The following new tapes have been received. As usual the episode numbers and such are not necessarily correct, but they are the best we can do at this time. The latest version of the C/FO-San Antonio taping rules and master tape list were printed in the July issue of the C/FO-SAN.

TAPE SPD CONTENTS
(NUMBERING Corrections from August and September)
C108 2hr Real Ghostbusters OVAs (5 eps)
C109 4hr Galaxy Express Episodes
C111 4hr Galaxy Express Episodes
X030 2hr Dirty Pair Movie, L-Gaim III: Full Metal Soldier
X031 4hr Batsu and Terry, Yododen, Dancougar: Jyusenki-tai sonhs, Magic Elf 17, Wannabe's
(NEW MATERIAL)
C112 4hr Saint Seiya #1-10
C113 4hr Saint Seiya #11-20
C114 4hr Saint Seiya #21-28
C115 4hr Saint Seiya #30-34
C116 4hr Saint Seiya #36-45
M035 2hr Robot Carnival
YI18 6hr Catseye (10 eps), Dragonar #16, Ge-Ge-Ge no Kitaro #81, Saint Seiya #32
YI19 6hr Catseye (12 eps)
YI20 6hr Catseye (12 eps)
YI21 6hr Catseye (3 eps), Lupin III Part I (10 eps)
YI22 6hr Dragonar #11-12, City Hunter #5, Orange Road #5, Dragon Ball #61-62, Maison Ikkoku #56-57, Hokuto no Ken 2 #118, Dragonar #12-13, Ge Ge Ge no Kitaro #77
YI23 6hr Saint Seiya #28-29, City Hunter #6-7, Orange Road #6-7, Dragon Ball #62-63, Maison Ikkoku #58-59, Hokuto no Ken 2 #118, Ge Ge Ge no Kitaro #78
YI24 6hr Dragonar #14-15, Ge Ge Ge no Kitaro #79-80, Saint Seiya #30-31, City Hunter #8, Orange Road #8, Dragon Ball #64, Maison Ikkoku #60, Hokuto no Ken 2 #120
YI25 6hr City Hunter #9-11, Orange Road #9-10, Dragon Ball #66, Maison Ikkoku #61, Hokuto no Ken 2 #121, Dragonar #17, Ge Ge Ge no Kitaro #82, Saint Seiya #33
YI26 6hr Orange Road #11-12, Dragon Ball #67-68, Maison Ikkoku #62-63, Dragonar #18-19, Ge Ge Ge no Kitaro #83-84, Saint Seiya #34-35
YI27 6hr Orange Road #13-14, Dragon Ball #69-70, Maison Ikkoku #64-65, Dragonar #20-21, Ge Ge Ge no Kitaro #85-86, Saint Seiya #36-37

TAPE-TRADING CONTACT PEOPLE:
Contact either Randall Stukey or Robert Gibson to arrange trades or to request copies. Their addresses can be found at the end of all this fine print on tape copying. If you'd rather call than write, Randall can normally be reached at (512) 655-2678 (best chance to reach Randall: between 6:30pm and 9:30pm CDT and between 10pm and 11pm CDT Sunday through Friday) and Robert can normally be reached at (512) 657-7296 (best chance to reach Robert: between 10pm and 1am CDT any day of the week). Or call (512) 826-1278 between 12 noon and 5:00pm almost any Saturday and you can talk to both of them, however, they are running a role-playing game during that time (Saturday afternoon) and request that calls be kept VERY BRIEF.

Robert Gibson
6527 Chapel Forest
San Antonio, TX 78239
(512) 657-7296

Randall S. Stukey
4122 Tallulah
San Antonio, TX 78218-3452
(512) 655-2678

WARNING: As around one-third of our collection was out-of-town for almost four weeks for NASFiC and due to Robert and Randy being out-of-town for one week in September, not to mention making master tapes for the Video Room at San Antonio Fantasy Fair, taping is about

ONE MONTH BEHIND SCHEDULE and, as we cannot get any extra days added to a week will probably be that way for the forseeable future - especially as we will be dupping tapes for a convention to be held in New Orleans early next year during the next couple of months. Sorry for the slowdown and any inconvience it might cause, but we are still doing tapes as fast as we can...

MEMBERSHIP UPDATE

NEW C/FO-SAN ANTONIO MEMBERS

Dickerman , Jim — PHONE: UNLISTED
4802 Highland Ave , Downers Grove, IL 60515
MEMBERSHIP: C/FO-Panime — C/FO EXPIRES: 8807
Modeler — SAN EXPIRES: MAR 88
SF/F INTERESTS: Gerry Anderson productions-Thunderbirds-Dr Who
ANIME INTERESTS: Robotech-Yamato-Conan-Mospeada-Harlock
COLLECTS: VHS (Trade)

Edouard , Philippe — PHONE: UNLISTED
144-70 41st Ave #2N , Flushing, NY 11355
MEMBERSHIP: C/FO — C/FO EXPIRES: 8806
Writer-Artist — SAN EXPIRES: N/A
SF/F INTERESTS:
ANIME INTERESTS: Gatchaman I&II-Gundam-Kamui-Tomb of Dracula-Warriors of the Wind Robotech-Voltron-Tranzor Z
COLLECTS: VHS

Harkavy , Roger — PHONE: (201) 992-2756
39 South Ashby Ave , Livingston, NJ 07039
MEMBERSHIP: C/FO-Panime-Hasshin RI — C/FO EXPIRES: 8809
Modeler-Gamer — SAN EXPIRES: SEPT 88
SF/F INTERESTS: Star Trek
ANIME INTERESTS: All Gundam-Macross-Megazone 23-Southern Cross-Mospeada-Area 88 Votoms
COLLECTS: VHS

Hughes , Jon C. — PHONE: (612) 771-9851
2130 Arcade Str , St. Paul, MN 55109
MEMBERSHIP: C/FO-Hasshin RI — C/FO EXPIRES: 8801
Writer-Artist — SAN EXPIRES: N/A
SF/F INTERESTS: Dr Who-Star Trek-Prisoner-Star Wars-James Bond-Ind. Comics
ANIME INTERESTS: Love Live Alive-Macross Movie-Megazone 23 pt 2-Galaxy Express Bavi Stock-Megazone 23 pt 1-2/ZZ Gundam-Mospeada-Jonny Quest-Macross
COLLECTS: VHS (Trade)

Kinzel , Chris — PHONE: (512) 454-1775
7002 Shoal Creek Blvd , Austin, TX 78751
MEMBERSHIP: Local — C/FO EXPIRES: N/A
SAN EXPIRES: N/A
SF/F INTERESTS: SF books-Comics
ANIME INTERESTS: Star Blazers-Robotech
COLLECTS:

Lew , SGT Forrest — PHONE: (502) 624-3313
B Trp 1-12th CAV , Fort Knox, KY 40121
MEMBERSHIP: — C/FO EXPIRES: N/A
SAN EXPIRES: SEPT 88
SF/F INTERESTS:
ANIME INTERESTS: Mospeada-Macross-Megazone 23-Lupin III-Urusei Yatsura-Dr Slump
COLLECTS:

Simmons , Janet E. — PHONE: UNLISTED
523 S. Spencer Str , Mesa, AZ 85204
MEMBERSHIP: Local-PHoenix JS — C/FO EXPIRES: 8800
SAN EXPIRES: N/A
SF/F INTERESTS: Dr Who-Space-Computers
ANIME INTERESTS: Cobra-Lupin III-Catseye-All Gundam-Dirty Pair
COLLECTS: VHS (TRADE)

Williams , D'Andre D. — PHONE: (312) 643-5402
1649 E. 50th Str #21 , Chicago, IL 60615
MEMBERSHIP: C/FO (Chicago) — C/FO EXPIRES: N/A
Modeler-Gamer — SAN EXPIRES: MAR 88
SF/F INTERESTS: Blakes 7-Dr Who-Lensman books-Dynaman-Berserker books
ANIME INTERESTS: Hokuto no Ken-Urusei Yatsura-Iczer 1-2 Gundam Arrivaderci Yamato-SPT Layzner-Macross-Speed Racer-Project Ako
COLLECTS: VHS Beta (Trade)

SORRY WE'RE LATE

Last month's C/FO-SAN was not mailed out until about the 15th of September because Robert and I spent a week at NASFiC. This issue will probably not be mailed 12th, getting ready for and running the video room at SAFF made us a few days late. MOBILE SUIT: THE GUNDAM APA will also be a bit late for the same reason - I expect to mail it on or about the 15th. While the November issue and the November APA HASHIN will be on time, the December issue and the December MOBILE SUIT will be late again because we'll be at Dallas Fantasy Fair in late November. Please allow about five extra days for everything through Xmas! Thanks and sorry for the tardiness!

LATE BREAKING NEWS....

C/FO-SA member Henry Jerng is publishing a bi-monthly newszine titled ANIME TODAY, which focuses on info on really recent video releases. Subscribtions to the zine are $2.00 per year; the first issue has 3 pages of interesting info translated from the anime magazines. If you'd like to subscribe, write to: Henry Jerng, W0158 Jester Center Halls, Austin, TX 78705.